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ECD Systems Announces Finalists for First Annual Independent Game Developers Showcase

Winner to be Announced at E3 2006

MARSTONS MILLS, MA -April 18, 2006 -ECD Systems, the innovator in anti-piracy and copy protection software, has announced the finalists for its firstannual Independent Game Developers Showcase. ECD will showcase the finalists' games at the Electronic Entertainment Expo (E3), where attendees will play and vote for the winner at ECD's booth #6453, May 10-12, in Los Angeles.

The four finalists, 21-6 Productions, Flashbang Studios, Rabidlab and Virtue Games, will attend E3 to introduce their games, which will be available to play at ECD's booth and will be protected by ECD's Digital Armor copy suppression software. The winning title, determined by the highest number of votes from attendees, will be announced at 11:00 a.m. PT, May 12. The winner will take home a gameplay-optimized demo PC as well as a free license for Digital Armor protection against revenue-eroding piracy.

The four finalist games include:

Dodge that Anvil! by Rabidlab - Eastwarren's rabbits have been forced underground, and only one brave harvester stands between them and starvation. Travel through bountiful fields while unraveling the mystery of the perilous anvil storm.

Mayabin by Virtue Games - Mayabin is a graphical adventure game set in a world, far distant from our own, yet near enough to rouse long buried memories in our souls. Mayabin, is being thrown into confusion by mysterious vessels bearing an invitation from a place called Neverla. The message born across the seas describes utopia -a land without need of laws. Upon you has fallen the task of discovering the truth about Neverla.

Potion Motion by Flashbang Studios, LLC. - Brew up fantastic new potions in this dazzling action puzzler. Use a magic wand to arrange ingredients into mystical patterns. The witch's cookbook has a recipe for relaxing fun, but don't wait too long though, or her spell will be broken.

TubeTwist by 21-6 Productions - The renowned scientist in charge of Project TubeTwist has gone missing! In an attempt to find the professor, you must reconstruct her experiments and solve the mystery of her disappearance. The overall goal of the game is to construct a machine that will guide the professors' famous Macroton devices from their starting positions to a final reactor tube where their energy will be extracted and stored for later use. Over thirty different tubes of various shapes and sizes must be combined to complete the machines including spirals, switches, anti-gravity devices, twisty turns, and precipitous drops.



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"These companies are proof that the passion for creating innovative and exciting games is alive and well," said ECD Systems CEO Jack Hart. "All of the entrants share a sense of creativity that should be rewarded with the knowledge that their creations will be protected from unlawful copying. This is a tough competition and we look forward to the final judging by the E3 attendees."

The semi-finalist round also included the following games: [Darwinia by Introversion Software Ltd.](#) [everydayShooter by Queasy Games](#) [Mythic Blades by Cartel Games](#) [Planar Collision: Devils & Demons by 8th Level Productions](#) [The Apocalypse Spell: Alpha by Far Vista Studios](#)

ECD's Independent Game Developers Showcase is designed to bring greater visibility to the games currently being marketed by independent developers. The copy protection software maker launched the showcase at the Game Developers Conference earlier this year, where they partnered with indie developer Broken Attitude Studios. As part of the launch, the companies debuted a demo version of Broken Attitude's forthcoming title, Transient Shift, demonstrating that ECD's copy protection software does not negatively impact the gaming experience.

About ECD Systems, Inc.

The technology leader in protecting valuable title assets during entire product life, ECD Systems, Inc. was founded in 1999. ECD is focused on providing robust protection for independent to large publishers against the theft of digital content throughout the life cycle of a product. ECD has developed unique patent-pending technologies that combine to form the Digital Armor™ solution that protects a product from its earliest transfer from design studio to design studio, internal and external product testing and review, mastering and replication and finally, protection for when the product is in the hands of the end-user. By providing life-cycle product protection, ECD has taken a major step in preventing unplanned or unauthorized product releases. Additional information can be found at www.ecdsystems.com.

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